

2. Musical Statues

Description

Arrange pupils on their own spot marker in a large circle. Invite pupils to dance, hop, or skip around their designated spot marker while the music is playing and to freeze into a statue when the music stops. The pupils are requested to remain like a statue until the music restarts again. Randomly stop and start the music.



Equipment

- Spot Markers
- Music

Variations

- Vary the speed of the music, the length of the music and the length of the 'freeze' pause.
- Change the method of travel to a more complex movement, such as, hop.