## 7. The Exercise Detective

## Description

Arrange pupils on their own spot marker in a large circle. Invite one pupil to act as the 'Exercise Detective' and must cover his/her eyes or look away briefly. Silently invite an additional pupil to act the role of 'the 'leader' who leads the pupils through a series of exercises on their spot marker. The 'Exercise Detective' will be given a spot marker in the centre of the circle and must guess who the 'Leader' is.



## **Equipment**

• Spot Markers

## **Variations**

- Create multiple playing circles.
- Include a time limit with different pupils being assigned to the roles every 2 minutes.
- Limit the number of guesses the exercise detective may make.

