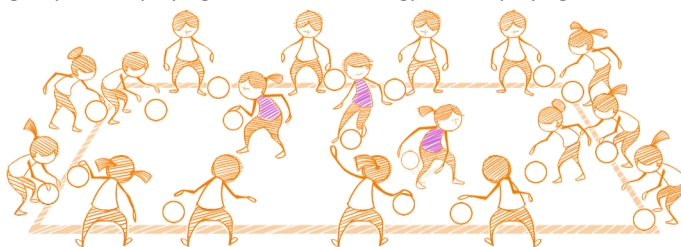


Description of Activity

Arrange pupils in four groups, with a ball per pupil. Set up a large square playing area using cones, with a smaller square in the centre. Invite all pupils to stand around the perimeter. One group begin the game in the centre of the square in the role of Magpies. On a signal, all pupils begin bouncing their balls and move into the square. The aim of the game is for the Magpies to bounce and dribble their own ball within the playing area, whilst attempting to knock the other pupil's balls out of the playing area. If a pupil's ball leaves the square they must retrieve it and stand on the perimeter of the square for the remainder of the game. The winner is the last pupil in possession of their basketball. Change the group that is playing the role of the Magpies and play again.



Variations

- Play for a set amount of time instead of continuing until there is only one winner, as the game tends to slow down with less players.
- Increase or decrease the size of the square and the number of pupils in the groups.
- Set a time limit to encourage pupils to attack.
- If space allows, set up two or more playing areas to reduce waiting time.

Equipment

An open playing area, balls, cones



- It may be useful to set up a training area where pupils who are struggling to dribble the ball can practise if they leave the game early.
- Pause the activity at intervals to focus on the teaching points for striking with the hand in the lesson. Invite a pupil to demonstrate correct technique, allow pupils to practise in isolation and then return to the activity. Provide feedback to individuals performing the striking action during the activity.



- Practise dribbling a ball at home. Set a target for how many bounces you should do with each hand before alternating. Set out obstacles to bounce around. Describe your practice in your PE journal.



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