



ATHLETICS



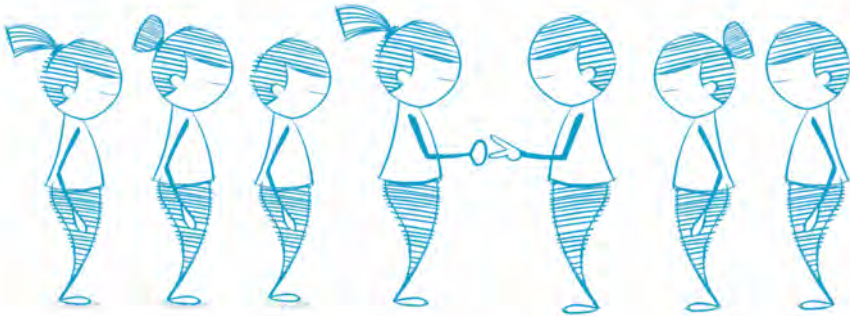
GAMES



OUTDOOR &
ADVENTURE

Description of Activity

On a signal, pupils begin walking within the playing area. All pupils should be encouraged to walk in a random direction. When they meet another pupil face to face they stop and play rock, paper, scissors with them. The winner becomes a leader and the loser now follows their new leader. The process repeats between leaders, stopping to play rock, paper, scissors. Whichever leader loses, their entire group must join the back of the winning group. This process continues until the entire class is following along behind one pupil or leader.



Variations

- Vary the locomotor skill used to move around the area, e.g. skipping, hopping or side stepping.

Equipment

An open playing area



- Discourage pupils from touching or pushing, take notice of the movement pattern of the pupil in front.



- In your PE journal, draw a picture of you walking in a crowded place.



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