

## Description of Activity

Give each pupil a ribbon (tail), and invite them to tuck it into the elastic band of their trousers at the hip. On a signal, pupils chase each other and attempt to catch each others tails. If a pupil loses their tail, they are not out of the activity, as they can continue attempting to capture a new tail from pupils who are still wearing theirs. If a pupil catches a tail, they can tuck it into their trousers as an extra tail. After a set time, stop the activity and count how many tails pupils have gathered.



## Variations

- Arrange the class in two groups, playing against each other. The group with the most tails at the end of the activity wins.
- Adjust the playing area available, decreasing to make it harder.
- Using two groups, time how long it takes for one group to capture all of the other groups tails.

## Equipment

An open playing area, ribbons



- **Pause the activity at intervals to focus on the teaching points for running in the lesson. Invite a pupil to demonstrate correct technique, allow pupils to practise in isolation and then return to the activity. Provide feedback to individuals while they perform the running action during the activity.**



- **In your PE journal, draw a picture of this activity. List three things you like about this game.**



ribín • eireaball • rith timpeall • breith ar na heireabail • eireaball breise • síneadh