



Description of Activity

Scatter as many hoops and spot markers as possible around the playing area, close enough together so that pupils can jump from one to the other. Alternatively, use chalk or tape to mark a series of X's on the floor. Use cones to set out the boundary of the playing area. Select a pupil to be the tagger (croc). Pupils start from the cones around the boundary of the playing area and try to jump from marker to marker to get across to the cone on the other side. Pupils can be tagged when their feet are not on a marker. When tagged, pupils should return to their start point and try again.



Variations

- Vary the type of jumps pupils perform.
- Allow pupils to take a step between hoops if required for success.
- Increase the number of taggers in the activity.

Equipment

An open playing area, hoops, spot markers, chalk, foam balls, cones



- Choose some pupils to observe during the activity to assess how they are landing and if they are performing the jumps correctly.



- Recreate an activity like this outside for your siblings or neighbours.



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