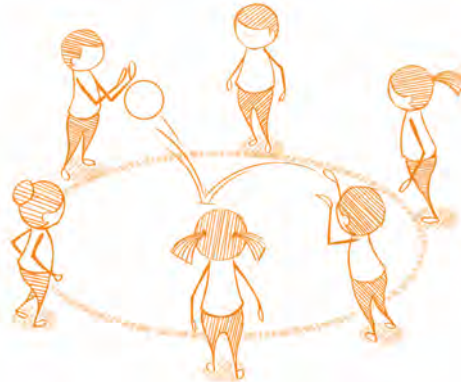




Description of Activity

Arrange pupils in groups of approximately six, with one ball per group. Pupils form a circle with one pupil starting with the ball. Select a theme, e.g. countries. The first pupil calls another pupil's name and calls a country e.g. Jack America, before throwing the ball to Jack. Jack then calls another pupil's name and chooses a new country. This continues until a pupil either a) says a country that has already been mentioned or b) cannot think of an answer in three seconds. If this occurs, this pupil must run around the circle twice and join in again.



Variations

- Alternate the theme e.g. cars, colours, animals, etc.
- Use a variety of throwing techniques, e.g. bounce pass, overarm or underarm throw.
- Instead of running around the circle, pupils could perform a static balance for a count of ten.

Equipment

An open playing area, a dodge ball or soft ball per group



- This activity has been designed to focus on catching only, so do not offer teaching points for throwing.
- Pause the activity at intervals to focus on the specific teaching points for catching in the lesson. Invite a pupil to demonstrate correct technique, allow pupils to practise in isolation and then return to the activity. Provide feedback to individuals while they perform catching during the activity.



- Play this game at home with a family member, using a rolled up pair of socks or a soft ball.



seisear • I gciorcail • téama a roghnú • ainm an duine a rá • caitheamh • liathróid a ghabháil • trí soicind • rith timpeall