| Strand: Games | Strand Units: <br> - Sending, receiving and travelling <br> - Creating and playing games <br> - Understanding and appreciation of games |
| :---: | :---: |
| Fundamental Movement Skill: | Manipulative - Striking with the hand |
| Resources: |  |
| Learning outcome: | The child should be enabled to: <br> - practise skills previously experienced <br> - develop further and extend ball-handling skills <br> - develop further and extend carrying and striking skills <br> - create and develop games with a partner or with a small group <br> - play small-sided (mini) versions of games <br> - play playground games <br> - discuss and improve control in movement skills relevant to games <br> - develop an understanding of the use of space in mini-games |

## Activity \#

## Activities that include striking with the hand for the Games Strand

The Non Stop Game
This is particularly suitable to any invasion game which is played indoors. The one adaptation that is made refers to the restart when the teams rotate.
Game Shooting into a Target i.e. a hoop (using a basketball)

- To Start a Game

The game may be started in the middle of the court with a jump ball between two players, or possession is given to one team. They start the game with a pass to one of the team members.

- Jump Ball

Organise the children so that two are in the middle and all others around the circle. (If there are no markings, ask the children to stay more than an arm's length away from the jumpers.) Two players, one from each team, stand facing each other in the circle. Match the children in the jump ball for height. The teacher throws up the ball between them. Throw the ball a little higher than their outstretched arms. Children try to tip the ball with an open hand to one of their teammates.
N.B. Children may not fist the ball or catch the ball

- Playing the Game

Children should pass and dribble the ball to reach the target

## Rules

State clearly the few rules which must be followed in all games.

- No pushing
- No pulling
- No dragging

Hand the ball to the other team:

- if the ball is out of bounds, i.e. ball over sideline
- after a score
- if there is a violation e.g. running with the ball


## Teaching Points

Remember the teaching points for striking with the hand:

- Keep eyes over the ball
- Knees bent
- Lean slightly forward at the waist
- Fingers are open and relaxed
- Push the ball downwards, following the bal
- Bring your hand back up as the ball comes back up
- Keep the ball below the waist
- When moving, keep the ball slightly in front


