

Basket Stories

Provided are three folders with examples of

- Characters
- Settings
- Problems

Take one card from each folder. Work together to construct a story based on the character, setting and problem that you have chosen

Princess Miranda and her dog
Cuddles

Sam aged 11, his friend Jack

A famous explorer

Alison Hickey, bank
manager; Jim Tarrant,
counter assistant

Amy and her sister Susan

The Brady family: Mum,
Dad, and three children

Giggles, clown with Fossets
Circus

Ann Muldoon, shop manager

Ben, his mother Marie and
baby sister Jill

Principal of school, pupils:
Jimmy, Fiona, Jude

An ugly witch called Matilda

A local artist called Zelda

Sam the aeroplane pilot,
Nigel Smith a strange
passenger

Doctor Nell Parkes

Emily and her Granny

In a deep dark forest

Fifth floor apartment

A little cottage in the country

Local bowling alley

A cave near the sea shore

A faraway land

In the town park

On the motorway

In a large shopping centre

At the cinema

Ballymore, a small village in
the west of Ireland

In a field full of poppies

A very large house in the city

On board the ship *Helena*

An enchanted castle

Stranded

Lost: find way home

Very lonely, no friends

Lost mother's favourite
necklace

Rescue a kidnapped princess

Stop a burglary that was
happening

Save a child from drowning

Deal with bullies who were
being nasty to.....

Witnessed a robbery

Break an evil spell

Find the hidden treasure

Finding the lost puppies

Very poor, nothing to eat

Find the stolen files

Lion escapes from the zoo