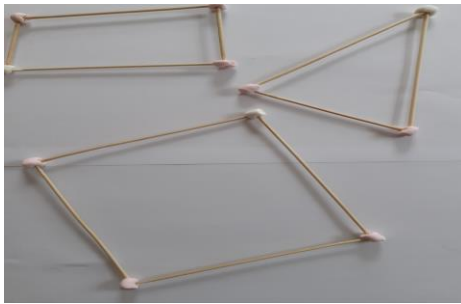


## Marshmallow 2D Shapes (See Manual p.54)

Use straws, toothpicks, matchsticks, marshmallows or blue tack to construct as many 2D shapes as you can.



*What shapes will you make?  
How many marshmallows will you need? How do you know?  
How many sticks will you need? How will you know?  
How many sides does your first shape have?  
How many corners does your first shape have?  
Can you make your triangle bigger? How would you do that?*

Nrich: [Skeleton Shapes](https://nrich.maths.org/1156/index)  
<https://nrich.maths.org/1156/index>

<b>Strand:</b>	Shape & Space
<b>Strand unit:</b>	2-D shapes
<b>Concepts:</b>	Describe, compare, identify, examine and classify 2D shapes. Construct 2D shapes. Levels A4
<b>Skill:</b>	Applying & problem solving; Communicating & Expressing; Integrating & Connecting; Reasoning; Implementing, Understanding & Recalling